

CHARACTER SHEET

For Dungeons and Dragons 4th Edition



CHARACTER NAME		PLAYER NAME			DEITY		ALIGNMENT		
RACE		AGE	GENDER	SIZE	HEIGHT		WEIGHT		CURRENT EXPERIENCE
CLASS		PARAGON PATH	EPIC DESTINY			LEVEL		NEEDED EXPERIENCE	

Ability Scores					Initiative					Speed					Conditions				
STR STRENGTH					DEX+1/2 LVL MISC					BASE ARMOR ITEM MISC SPECIAL MOVEMENT									
CON CONSTITUTION					= +					= + + +									
DEX DEXTERITY					10+1/2 LVL ARMOR					AC					RESISTANCE				
INT INTELLIGENCE					+ + + + + + + +					10+1/2 LVL ABIL CLASS FEAT ENH MISC MISC CONDITIONAL BONUSES									
WIS WISDOM					TOTAL					= + + + + + + + +									
CHA CHARISMA					10+1/2 LVL ABIL CLASS FEAT ENH MISC MISC CONDITIONAL BONUSES					FORTITUDE									
					= + + + + + + + +					REFLEX									
					= + + + + + + + +					WILL									

Hit Points				Surges		Saving Throws		Passive Senses		Action Points		
MAX HP CURRENT DAMAGE ADD. EFFECTS WHILE BLOODED				SURGES SURGES USED				PASSIVE INSIGHT PASSIVE PERCEPTION		CURRENT ACTION POINTS USED MILESTONES		
DEATH SAVE FAILURES TEMP HP BLOODED (1/2 HP)				SURGE VALUE (1/4 HP) SECOND WIND (1/ENCOUNTER)				SPECIAL SENSES		ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS		

Attacks & Powers																				
WEAPON OR POWER	USAGE	ATTACK	DEFENSE	RANGE	ATTACK BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC	DAMAGE DICE	DAMAGE BONUS	ABIL	FEAT	ENH	MISC	PROPERTIES (HIGH CRIT, MAGICAL EFFECTS, ETC.)	

Equipment				Skills								Feats				At-Will Powers				
ITEM	QTY	WEIGHT	LOCATION	SKILL NAME	ABILITY	TOTAL	ABIL+1/2 LVL	TRAINED (+5)	MISC	ARMOR										
				ACROBATICS	DEX															
				ARCANA	INT															
				ATHLETICS	STR															
				BLUFF	CHA															
				DIPLOMACY	CHA															
				DUNGEONEERING	WIS															
				ENDURANCE	CON															
				HEAL	WIS															
				HISTORY	INT															
				INSIGHT	WIS															
				INTIMIDATE	CHA															
				NATURE	WIS															
				PERCEPTION	WIS															
				RELIGION	INT															
				STEALTH	DEX															
				STREETWISE	CHA															
				THIEVERY	DEX															
TOTAL WEIGHT				LANGUAGES								RACIAL FEATUES				ENCOUNTER POWERS				
												CLASS/PATH/DESTINY				DAILY POWERS				

Wealth				Other Valuables							
ASTRAL DIAMOND											
PLATINUM PIECES											
GOLD PIECES											
SILVER PIECES											
COPPER PIECES											
GEMS/JEWELRY*											
* GOLD PIECE VALUE											

MAGICAL ITEMS

For Dungeons and Dragons 4th Edition



MAGICAL ITEMS

ITEM NAME	QTY	WEIGHT	LOCATION	VALUE	LEVEL	DESCRIPTION
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POTIONS

POTION NAME	QTY	LOCATION	VALUE	LEVEL	DESCRIPTION
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RITUAL SCROLLS

RITUAL NAME	QTY	LEVEL	TIME	DURATION	COMP COST	KEY SKILL	VALUE	EFFECT
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MISCELLANEOUS ITEMS

ITEM NAME	QTY	LOCATION	VALUE	DESCRIPTION
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AT-WILL POWERS

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Character Name Campaign Player's Name Level

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
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ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

ENCOUNTER POWERS

For Dungeons and Dragons 4th Edition



Character Name Campaign Player's Name Level

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
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POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

DAILY POWERS

For Dungeons and Dragons 4th Edition



Character Name

Campaign

Player's Name

Level

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
					vs		
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
ACTION	RANGE			TARGET			
RESULT							

POWER NAME					ATTACK	DEFENSE	LEVEL
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POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT			
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